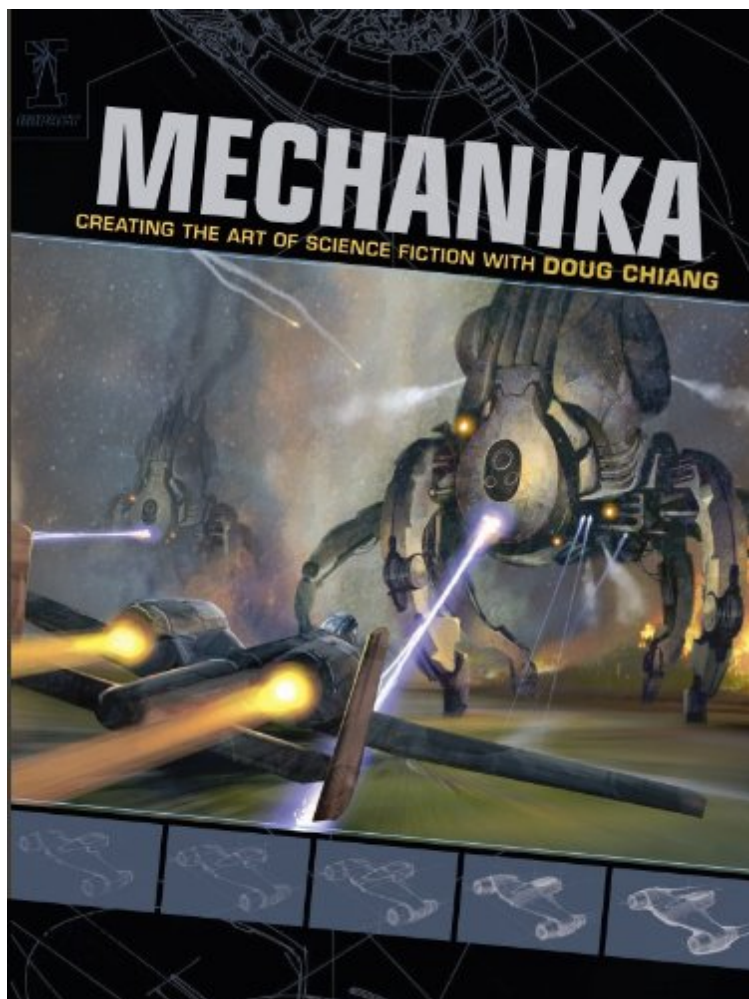


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Description :

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demonstrations of outrageous robots, vehicles, creatures and environments with finished color imagesForeword by film producer/director Robert Zemeckis (Monster House, The Polar Express, Back to the Future, Beowulf)With tips on everything from basic skills like blueline sketching and assembling a toolkit to conceptualization and painting for digital art, Mechanika has everything you need to get great results and make your science fiction worlds come alive!Prsentation de l'diteurDelve into a world of imagination populated with giant robots, strange vehicles, alien creatures and other fantastic inventions. For generations artists have created imagery destined for the entertainment of others, and now you can too.Revered science fiction artist and film designer, Doug Chiang, reveals the thought processes and techniques he used working on blockbusters such as the Star Wars prequels, War of the Worlds, Terminator, and Beowulf. You'll learn from Chiang's visionary experience as he shares his design processes, giving expert advice and showcasing the groundbreaking style that has earned his creations a spot in the Brooklyn Museum, Houston Museum of Fine Art and the Tokyo National Museum.Inside you'll discover:30+ lessons for creating out-of-this-world science fiction scenes in the style featured in films, books, comics, toys and games using both traditional and digital techniquesDetails and tips for using Adobe Photoshop to conceive, design, draw and enhance your creations25 step-by-step demonstrations of outrageous robots, vehicles, creatures and environments with finished color imagesForeword by film producer/director Robert Zemeckis (Monster House, The Polar Express, Back to the Future, Beowulf)With tips on everything from basic skills like blueline sketching and assembling a toolkit to conceptualization and painting for digital art, Mechanika has everything you need to get great results and make your science fiction worlds come alive!