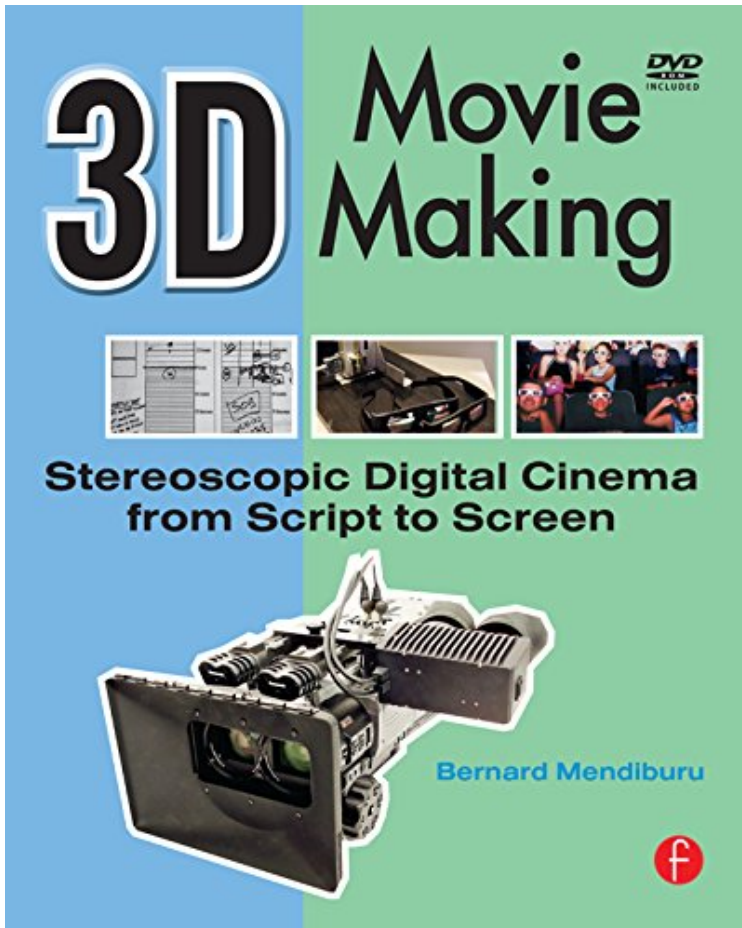


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3D Movie Making: Stereoscopic Digital Cinema from Script to Screen



Par Bernard Mendiburu
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explains, in a step-by-step approach, how 3D affects screen writing, art direction, principal photography, editing, visual effects and even movies distribution. It's a must read for anyone in the profession who wants to understand the next revolution in cinema. The DVD is not included with the E-book. Please contact the publisher for access to the DVD content by emailing d.mcgonagle@elsevier.com. Biographie de l'auteur Bernard Mendiburu is a stereographer and digital cinema consultant working with feature animation studios in Los Angeles, where his credits include "Meet The Robinsons" and "Monsters vs Aliens". The author of "3D Movie Making" (Focal Press) he recently joined the 3D@Home Consortium's Advisory Committee on 3D Quality and was an active member of the SMPTE 3D Task Force. Bernard's lectures and workshops on 3D cinema were selected by CalArt's Experimental Animation department and Laika Entertainment (Coraline). In 2009, Bernard presented a paper on 3D Workflows at the SPIE Stereoscopic Display and Applications conference and at the NAB's Digital Cinema Summit, and a two-day long workshop on 3D postproduction at the Paris' Dimension3 conference.